## Probabilistic decisions

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April 25, 2024

## (Re-)introduction uncertainty/probability

- Markov Decision Processes (MDP)/RL - uncertainty about outcome of actions
- Sequential decisions (robot/agent goes from $s_{0}$ to $s_{G}$ )
- $\pi: \mathcal{S} \rightarrow \mathcal{A}$
- Policy (Strategy): knowing what to do for all possible states.


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- Now: uncertainty associated with states
- Different states may have different prior probabilities.
- The states $s \in \mathcal{S}$ are not directly observable.
- They need to be inferred from features $x \in \mathcal{X}$.
- Single (repeated) decision $\delta: \mathcal{X} \rightarrow \mathcal{S}(\delta: \mathcal{X} \rightarrow \mathcal{D})$;
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- Strategy: knowing how to decide for all possible measurements.
- Decision example, crossing street:
- $x=$ camera image; $\mathcal{X}$ is the space of all possible images
- $\mathcal{S}=$ \{car, bus, bicycle, truck $\}$ approaching
- I decide to: $\mathcal{D}=\{$ go, wait $\}$


## Decision example: Insure or not? (from late 1980s) [5]

Known about HIV testing: HIV test falsely positive only in 1 case out of 1000.
A doctor calls: "Your HIV test is positive, 999/1000 you will die in 10 years. I'm sorry ...". Insurance company does not want to insure a married couple.

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- Was the doctor right?
- Was the insurance company rational?
$\mathcal{S}=\{$ healthy, infected $\}, \mathcal{X}=\{$ positive_test, negative_test $\}$
What is the probability the man is infected?
A: $\frac{1}{1000}$
B: $\frac{999}{1000}$
C: Don't know yet, more info needed, but less than $\frac{1}{2}$
D: Don't know yet, more info needed, but more than $\frac{1}{2}$


## Classification example: What's the fish?



- Factory for fish processing
- 2 classes $s_{1,2}$ :
- salmon
- sea bass
- Features $\vec{x}$ : length, width, lightness etc. from a camera


## Fish - classification using probability

$$
\text { posterior }=\frac{\text { likelihood } \times \text { prior }}{\text { evidence }}
$$

- Notation for classification problem
- Classes $s_{j} \in \mathcal{S}$ (e.g., salmon, sea bass)
- Features $x_{i} \in \mathcal{X}$ or feature vectors $\left(\vec{x}_{i}\right)$ (also called attributes)

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- Features $x_{i} \in \mathcal{X}$ or feature vectors $\left(\vec{x}_{i}\right)$ (also called attributes)
- Optimal classification of $\vec{x}$ :

$$
\delta^{*}(\vec{x})=\arg \max _{j} P\left(s_{j} \mid \vec{x}\right)
$$

- We thus choose the most probable class for a given feature vector
- Both likelihood and prior are taken into account - recall Bayes rule:

$$
P\left(s_{j} \mid \vec{x}\right)=\frac{P\left(\vec{x} \mid s_{j}\right) P\left(s_{j}\right)}{P(\vec{x})}
$$

- Can we do (classify) better?


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- An important feature of intelligent systems
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- Example: where to route a letter with this ZIP?

- 15700? 15706? 15200? 15206?


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- What is the relation between loss and utility ?

Introducing decision loss: Coin recognition


## Návod kobsluze

(1.) Vhazuite mince
2. Výsis vhozené částky kontrolujte na displeji
3. Automat sám rozméňuje a vrací
4.) Je-li mince vadná nebo propadává, použijte jinou
5.) Zvolte nápoj
(zvolite-li predvolbu, měite už vybraný nápoj a ihned ho zvolte)
6. Po zaznění signálu je nápoj hotov

Vrácené mince

## Recognizing/classifying coins: components

- $s \in\{1,2,5,10,20,50\}$ - state - the true value
- $x \in\{0.0,0.1, \cdots, 9.9\}[g]$ - measurement, observation
- $P(s, x)$ joint probability
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B $s, d$
C $s, x, d$
D d


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How many strategies?:
A 100
B $100^{6}$
C 600
D $6^{100}$


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What is the best strategy?


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- Wife is coming back from work. Husband: what to cook for dinner?


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- 3 dishes (decisions ) in his repertoire:
- nothing ... don't bother cooking $\Rightarrow$ no work but makes wife upset
- pizza ... microwave a frozen pizza $\Rightarrow$ not much work but won't impress
- g.T.c. ... general Tso's chicken $\Rightarrow$ will make her day, but very laborious


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- "Hassle" incurred by the individual options depends on wife's mood.
- For each of the 9 possible situations ( 3 possible decisions $\times 3$ possible states), the cost is quantified by a loss function $\ell(d, s)$ :

| $\ell(s, d)$ | $d=$ nothing | $d=$ pizza | $d=$ g.T.c. |
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The wife's state of mind is an uncertain state.

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- Anticipates 4 possible reactions:
- mild ... all right, we keep our memories.
- irritated . . . how many times do I have to tell you....
- upset ... Why did I marry this guy?
- alarming ... silence
- The reaction is a measurable attribute/symptom ("feature" ) of the mind state.


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- The reaction is a measurable attribute/symptom ("feature" ) of the mind state.
- From experience, the husband knows how probable individual reactions are in each state of mind; this is captured by the joint distribution $P(x, s)$.

| $P(x, s)$ | $x=$ mild | $x=$ irritated | $x=$ upset | $x=$ alarming |
| ---: | :---: | :---: | :---: | :---: |
| $s=$ good | 0.35 | 0.28 | 0.07 | 0.00 |
| $s=$ average | 0.04 | 0.10 | 0.04 | 0.02 |
| $s=$ bad | 0.00 | 0.02 | 0.05 | 0.03 |

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- How many strategies?
- How to define which strategy is the best? How to sort them by quality?
- Define the risk of a strategy as a mean (expected) loss value .

$$
r(\delta)=\sum_{x} \sum_{s} \ell(s, \delta(x)) P(x, s)
$$

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Do we need to evaluate all possible strategies? $\quad P(x, s)=P(s \mid x) P(x)$

## Bayes optimal strategy

- The Bayes optimal strategy : one minimizing mean risk.

$$
\delta^{*}=\arg \min _{\delta} r(\delta)
$$

- From $P(x, s)=P(s \mid x) P(x)$ (Bayes rule), we have

$$
\begin{gathered}
r(\delta)=\sum_{x} \sum_{s} \ell(s, \delta(x)) P(x, s)=\sum_{s} \sum_{x} \ell(s, \delta(x)) P(s \mid x) P(x) \\
=\sum_{x} P(x) \underbrace{\sum_{s} \ell(s, \delta(x)) P(s \mid x)}_{\text {Conditional risk }}
\end{gathered}
$$

- The optimal strategy is obtained by minimizing the conditional risk separately for each $x$ :

$$
\delta^{*}(x)=\arg \min _{d} \sum_{s} \ell(s, d) P(s \mid x)
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$$
\text { Optimal strategy: } \delta^{*}(x)=\arg \min _{d} \sum_{s} \ell(s, d) P(s \mid x)
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## Statistical decision making: wrapping up

- Given:
- A set of possible states : $\mathcal{S}$
- A set of possible decisions : $\mathcal{D}$
- A loss function $\ell: \mathcal{D} \times \mathcal{S} \rightarrow \Re$
- The range $\mathcal{X}$ of the attribute
- Distribution $P(x, s), x \in \mathcal{X}, s \in \mathcal{S}$.
- Define:
- Strategy : function $\delta: \mathcal{X} \rightarrow \mathcal{D}$
- Risk of strategy $\delta: r(\delta)=\sum_{x} \sum_{s} \ell(s, \delta(x)) P(x, s)$
- Bayes problem:
- Goal: find the optimal strategy $\delta^{*}=\arg \min _{\delta} r(\delta)$
- Solution: $\delta^{*}(x)=\arg \min _{d} \sum_{s} \ell(s, d) P(s \mid x)$ (for each $x$ )


## A special case - Bayesian classification

- Bayesian classification is a special case of statistical decision theory:
- Attribute vector $\vec{x}=\left(x_{1}, x_{2}, \ldots\right)$ : pixels $1,2, \ldots$.
- State set $\mathcal{S}=$ decision set $\mathcal{D}=\{0,1, \ldots 9\}$.
- State $=$ actual class, Decision $=$ recognized class


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1, & d \neq s\end{cases} \\
\delta^{*}(\vec{x})=\arg \min _{d} \sum_{s} \underbrace{\ell(s, d)}_{0 \text { if } d=s} P(s \mid \vec{x})=\arg \min _{d} \sum_{s \neq d} P(s \mid \vec{x})
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\delta^{*}(\vec{x})=\arg \min _{d} \sum_{s} \underbrace{\ell(s, d)}_{0 \text { if } d=s} P(s \mid \vec{x})=\arg \min _{d} \sum_{s \neq d} P(s \mid \vec{x})
\end{gathered}
$$

Obviously $\sum_{s} P(s \mid \vec{X})=1$, then:

$$
P(d \mid \vec{x})+\sum_{s \neq d} P(s \mid \vec{x})=1
$$

## A special case - Bayesian classification

- Bayesian classification is a special case of statistical decision theory:
- Attribute vector $\vec{x}=\left(x_{1}, x_{2}, \ldots\right)$ : pixels $1,2, \ldots$.
- State set $\mathcal{S}=$ decision set $\mathcal{D}=\{0,1, \ldots 9\}$.
- State $=$ actual class, Decision $=$ recognized class
- Loss function:

$$
\begin{gathered}
\ell(s, d)= \begin{cases}0, & d=s \\
1, & d \neq s\end{cases} \\
\delta^{*}(\vec{x})=\arg \min _{d} \sum_{s} \underbrace{\ell(s, d)}_{0 \text { if } d=s} P(s \mid \vec{x})=\arg \min _{d} \sum_{s \neq d} P(s \mid \vec{x})
\end{gathered}
$$

Obviously $\sum_{s} P(s \mid \vec{x})=1$, then:

$$
P(d \mid \vec{x})+\sum_{s \neq d} P(s \mid \vec{x})=1
$$

Inserting into above:

$$
\delta^{*}(\vec{x})=\arg \min _{d}[1-P(d \mid \vec{x})]=\arg \max _{d} P(d \mid \vec{x})
$$

## References I

Further reading: Chapter 13 and 14 of [7] (Chapters 12 and 13 in [8]). Books [2] (for this lecture, read Chapter 1) and [3] are classical textbooks in the field of pattern recognition and machine learning. Interesting insights into how people think and interact with probabilities are presented in [5] (in Czech as [6]).
[1] People vs. Collins.
https://law.justia.com/cases/california/supreme-court/2d/68/319.html.
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[3] Richard O. Duda, Peter E. Hart, and David G. Stork.
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John Wiley \& Sons, 2nd edition, 2001.
[4] Zdeněk Kotek, Petr Vysoký, and Zdeněk Zdráhal.
Kybernetika.
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[5] Leonard Mlodinow.
The Drunkard's Walk. How Randomness Rules Our Lives.
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[6] Leonard Mlodinow.
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## References III

[7] Stuart Russell and Peter Norvig.
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Prentice Hall, 3rd edition, 2010.
http://aima.cs.berkeley.edu/.
[8] Stuart Russell and Peter Norvig.
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http://aima.cs.berkeley.edu/.

Additional material for thinking

## Decision: guilty or not? (people of CA vs Collins, 1968) [5]

- Robbery, LA 1964, fuzzy evidence of the offenders:
- female, around 65 kg
- wearing something dark
- hair of light color, between light and dark blond, in a ponytail
- At the same time, additional evidence close to the crime scene:
- loud scream, yelling, looking at the this direction
- a woman sitting into a yellow car
- car starts immediately and passes close to the additional witness
- a black man with beard and moustache was driving
- No more evidence
- Testimony of both the victim and the witness not unambiguous (didn't recognize suspects)
- Still, the suspects were sentenced to jail.


# Decision: guilty or not? (people of CA vs Collins, 1968) [5] 

$$
\begin{aligned}
P(\text { yellow car }) & =1 / 10 \\
P(\text { man with moustache }) & =1 / 4 \\
P(\text { black man with beard }) & =1 / 10 \\
P(\text { woman with pony tail }) & =1 / 10 \\
P(\text { woman blond hair }) & =1 / 3 \\
P(\text { mix race pair in a car }) & =1 / 1000
\end{aligned}
$$

## Decision: guilty or not? (people of CA vs Collins, 1968) [5]

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P(\text { yellow car }) & =1 / 10 \\
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\end{aligned} \quad P(?)=\frac{1}{12,000,000}
$$

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P(\text { woman blond hair }) & =1 / 3 \\
P(\text { mix race pair in a car }) & =1 / 1000
\end{aligned} \quad P(?)=\frac{1}{12,000,000}
$$

What probability?
A Convicted pair not guilty.
B A randomly selected pair matches characteristics.
C Some other.

## people of CA vs Collins, 1968, [1]

Computed (wrongly):

$$
P_{r}=P(\text { randomly selected pair matches discussed characteristics })=\frac{1}{12,000,000}
$$

Judge needs:

$$
P(\text { a pair matching characteristics is guilty })=\text { ? }
$$

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$P($ randomly selected pair does not match $)=$

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$$

Judge needs:

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P(\text { a pair matching characteristics is guilty })=\text { ? }
$$

$P($ randomly selected pair does not match $)=1-P_{r}$

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$P($ randomly selected pair does not match $)=1-P_{r}$ possible/existing pairs in California ... N
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Judge needs:

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$P($ randomly selected pair does not match $)=1-P_{r}$ possible/existing pairs in California ... N
$P($ pair will never appear in $N)=P(N A)=$
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$P($ pair will appear more than once in $N)=P(M T O)=P(A L O)-P(E O)$
$P(M T O \mid A L O)=\frac{P(M T O, A L O)}{P(A L O)}=$

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$P(M T O \mid A L O)=\frac{P(M T O, A L O)}{P(A L O)}=\frac{P(M T O)}{P(A L O)}$

$$
P(M T O \mid A L O)=\frac{1-\left(1-P_{r}\right)^{N}-N P_{r}\left(1-P_{r}\right)^{N-1}}{1-\left(1-P_{r}\right)^{N}}
$$



