

Probabilistic decisions

Tomáš Svoboda, Matěj Hoffmann, and Petr Pošík
thanks to, Daniel Novák and Filip Železný

Vision for Robots and Autonomous Systems, Center for Machine Perception
Department of Cybernetics
Faculty of Electrical Engineering, Czech Technical University in Prague

May 6, 2024

(Re-)introduction uncertainty/probability

- ▶ Markov Decision Processes (MDP)/RL – uncertainty about outcome of **actions**
 - ▶ *Sequential* decisions (robot/agent goes from s_0 to s_G)
 - ▶ $\pi : \mathcal{S} \rightarrow \mathcal{A}$
 - ▶ ***Policy (Strategy):* knowing what to do for all possible states.**
- ▶ Now: uncertainty associated with states
 - ▶ Different states may have different prior probabilities.
 - ▶ The states $s \in \mathcal{S}$ are not directly observable.
 - ▶ They need to be inferred from features (observations, measurements) $x \in \mathcal{X}$.
 - ▶ *Single (repeated) decision* $\delta : \mathcal{X} \rightarrow \mathcal{D}$ ($\delta : \mathcal{X} \rightarrow \mathcal{S}$ if $\mathcal{D} = \mathcal{S}$);
 - ▶ *Strategy:* knowing how to decide for all possible measurements.
- ▶ Decision example, crossing street:
 - ▶ x = camera image; \mathcal{X} is the space of all possible images
 - ▶ $\mathcal{S} = \{\text{car, bus, bicycle, truck}\}$ approaching
 - ▶ I decide to: $\mathcal{D} = \{\text{go, wait}\}$

(Re-)introduction uncertainty/probability

- ▶ Markov Decision Processes (MDP)/RL – uncertainty about outcome of **actions**
 - ▶ *Sequential* decisions (robot/agent goes from s_0 to s_G)
 - ▶ $\pi : \mathcal{S} \rightarrow \mathcal{A}$
 - ▶ **Policy (Strategy):** knowing what to do for all possible states.
- ▶ Now: uncertainty associated with **states**
 - ▶ Different states may have different **prior probabilities**.
 - ▶ The states $s \in \mathcal{S}$ are not directly observable.
 - ▶ They need to be inferred from **features (observations, measurements) $x \in \mathcal{X}$** .
 - ▶ *Single (repeated) decision* $\delta : \mathcal{X} \rightarrow \mathcal{D}$ ($\delta : \mathcal{X} \rightarrow \mathcal{S}$ if $\mathcal{D} = \mathcal{S}$);
 - ▶ **Strategy:** knowing how to decide for all possible measurements.
- ▶ Decision example, crossing street:
 - ▶ x = camera image; \mathcal{X} is the space of all possible images
 - ▶ $\mathcal{S} = \{\text{car, bus, bicycle, truck}\}$ approaching
 - ▶ I decide to: $\mathcal{D} = \{\text{go, wait}\}$

(Re-)introduction uncertainty/probability

- ▶ Markov Decision Processes (MDP)/RL – uncertainty about outcome of **actions**
 - ▶ *Sequential* decisions (robot/agent goes from s_0 to s_G)
 - ▶ $\pi : \mathcal{S} \rightarrow \mathcal{A}$
 - ▶ **Policy (Strategy):** knowing what to do for all possible states.
- ▶ Now: uncertainty associated with **states**
 - ▶ Different states may have different **prior probabilities**.
 - ▶ The states $s \in \mathcal{S}$ are not directly observable.
 - ▶ They need to be inferred from **features (observations, measurements) $x \in \mathcal{X}$** .
 - ▶ *Single (repeated) decision* $\delta : \mathcal{X} \rightarrow \mathcal{D}$ ($\delta : \mathcal{X} \rightarrow \mathcal{S}$ if $\mathcal{D} = \mathcal{S}$);
 - ▶ **Strategy:** knowing how to decide for all possible measurements.
- ▶ Decision example, crossing street:
 - ▶ x = camera image; \mathcal{X} is the space of all possible images
 - ▶ $\mathcal{S} = \{\text{car, bus, bicycle, truck}\}$ approaching
 - ▶ I decide to: $\mathcal{D} = \{\text{go, wait}\}$

Decision example: Insure or not? (from late 1980s) [4]

Known: HIV test falsely positive only in 1 case out of 1000 tests of healthy people.

A doctor calls: “Your HIV test is positive, 999/1000 you will die in 10 years. I’m sorry ...”.

Insurance company does not want to insure a married couple.

▶ Was the doctor right?

▶ Was the insurance company rational?

$\mathcal{S} = \{\text{healthy}, \text{infected}\}$, $\mathcal{X} = \{\text{positive_test}, \text{negative_test}\}$

Decision example: Insure or not? (from late 1980s) [4]

Known: HIV test falsely positive only in 1 case out of 1000 tests of healthy people.

A doctor calls: "Your HIV test is positive, 999/1000 you will die in 10 years. I'm sorry ...".

Insurance company does not want to insure a married couple.

- ▶ Was the doctor right?
- ▶ Was the insurance company rational?

$\mathcal{S} = \{\text{healthy, infected}\}$, $\mathcal{X} = \{\text{positive_test, negative_test}\}$

Decision example: Insure or not? (from late 1980s) [4]

Known: HIV test falsely positive only in 1 case out of 1000 tests of healthy people.

A doctor calls: "Your HIV test is positive, 999/1000 you will die in 10 years. I'm sorry ...".

Insurance company does not want to insure a married couple.

- ▶ Was the doctor right?
- ▶ Was the insurance company rational?

$\mathcal{S} = \{\text{healthy, infected}\}$, $\mathcal{X} = \{\text{positive_test, negative_test}\}$

Decision example: Insure or not? (from late 1980s) [4]

Known: HIV test falsely positive only in 1 case out of 1000 tests of healthy people.

A doctor calls: "Your HIV test is positive, 999/1000 you will die in 10 years. I'm sorry ...".

Insurance company does not want to insure a married couple.

- ▶ Was the doctor right?
- ▶ Was the insurance company rational?

$\mathcal{S} = \{\text{healthy, infected}\}$, $\mathcal{X} = \{\text{positive_test, negative_test}\}$

What is the probability the man is infected?

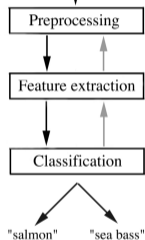
A: $\frac{1}{1000}$

B: $\frac{999}{1000}$

C: Don't know yet, more info needed, but less than $\frac{1}{2}$

D: Don't know yet, more info needed, but more than $\frac{1}{2}$

Classification example: What's the fish?



- ▶ Factory for fish processing
- ▶ 2 classes $s_{1,2}$:
 - ▶ salmon
 - ▶ sea bass
- ▶ Features \vec{x} : length, width, lightness etc. from a camera

Fish – classification using probability

$$\textit{posterior} = \frac{\textit{likelihood} \times \textit{prior}}{\textit{evidence}}$$

- ▶ Notation for classification problem
 - ▶ Classes $s_j \in \mathcal{S}$ (e.g., salmon, sea bass)
 - ▶ Features $x_i \in \mathcal{X}$ or feature vectors (\vec{x}_i) (also called attributes)

- ▶ Optimal classification of \vec{x} :

$$\delta^*(\vec{x}) = \arg \max_j P(s_j | \vec{x})$$

- ▶ We thus choose the most probable class for a given feature vector.
- ▶ Both likelihood and prior are taken into account – recall Bayes rule:

$$P(s_j | \vec{x}) = \frac{P(\vec{x} | s_j) P(s_j)}{P(\vec{x})}$$

- ▶ Can we do (classify) better?

Fish – classification using probability

$$\text{posterior} = \frac{\text{likelihood} \times \text{prior}}{\text{evidence}}$$

- ▶ Notation for classification problem
 - ▶ Classes $s_j \in \mathcal{S}$ (e.g., salmon, sea bass)
 - ▶ Features $x_i \in \mathcal{X}$ or feature vectors (\vec{x}_i) (also called attributes)

- ▶ Optimal classification of \vec{x} :

$$\delta^*(\vec{x}) = \arg \max_j P(s_j | \vec{x})$$

- ▶ We thus choose the **most probable class for a given feature vector** .
- ▶ Both likelihood and prior are taken into account – recall Bayes rule:

$$P(s_j | \vec{x}) = \frac{P(\vec{x} | s_j) P(s_j)}{P(\vec{x})}$$

- ▶ Can we do (classify) better?

Decision making under uncertainty

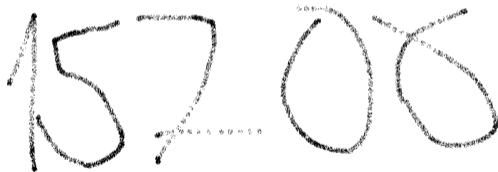
- ▶ An important feature of intelligent systems
 - ▶ make the best possible decision
 - ▶ in uncertain conditions
- ▶ Example: Take a tram OR subway from *A* to *B*?
 - ▶ Tram: timetables imply a quicker route, but adherence uncertain.
 - ▶ Subway: longer route, but adherence almost certain.
- ▶ Example: where to route a letter with this ZIP?
 - ▶ 15700? 15706? 15200? 15206?
- ▶ What is the optimal decision ?
- ▶ What is the cost of the decision? What is the associated loss ?
- ▶ What is the relation between loss and utility ?

Decision making under uncertainty

- ▶ An important feature of intelligent systems
 - ▶ make the best possible decision
 - ▶ in uncertain conditions
- ▶ **Example:** Take a tram OR subway from A to B ?
 - ▶ Tram: timetables imply a quicker route, but adherence uncertain.
 - ▶ Subway: longer route, but adherence almost certain.
- ▶ **Example:** where to route a letter with this ZIP?
 - ▶ 15700? 15706? 15200? 15206?
- ▶ What is the optimal decision ?
- ▶ What is the cost of the decision? What is the associated loss ?
- ▶ What is the relation between loss and utility ?

Decision making under uncertainty

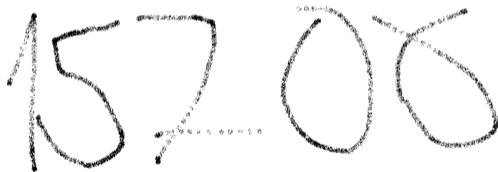
- ▶ An important feature of intelligent systems
 - ▶ make the best possible decision
 - ▶ in uncertain conditions
- ▶ **Example:** Take a tram OR subway from *A* to *B*?
 - ▶ Tram: timetables imply a quicker route, but adherence uncertain.
 - ▶ Subway: longer route, but adherence almost certain.
- ▶ **Example:** where to route a letter with this ZIP?

A handwritten ZIP code '15700' is shown in a dotted, noisy format. The digits are somewhat blurry and the background is filled with small black dots, representing a noisy or uncertain input.

- ▶ 15700? 15706? 15200? 15206?
- ▶ What is the optimal decision ?
- ▶ What is the cost of the decision? What is the associated loss ?
- ▶ What is the relation between loss and utility ?

Decision making under uncertainty

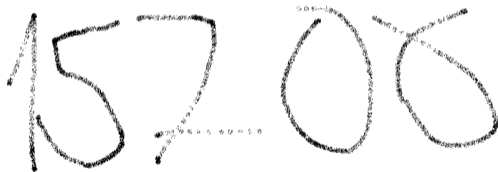
- ▶ An important feature of intelligent systems
 - ▶ make the best possible decision
 - ▶ in uncertain conditions
- ▶ **Example:** Take a tram OR subway from *A* to *B*?
 - ▶ Tram: timetables imply a quicker route, but adherence uncertain.
 - ▶ Subway: longer route, but adherence almost certain.
- ▶ **Example:** where to route a letter with this ZIP?

A handwritten ZIP code '15700' rendered in a noisy, point-based font. The digits are somewhat irregular and the overall appearance is that of a scanned or generated noisy image.

- ▶ 15700? 15706? 15200? 15206?
- ▶ What is the **optimal decision** ?
 - ▶ What is the *cost* of the decision? What is the associated *loss* ?
 - ▶ What is the relation between *loss* and *utility* ?

Decision making under uncertainty

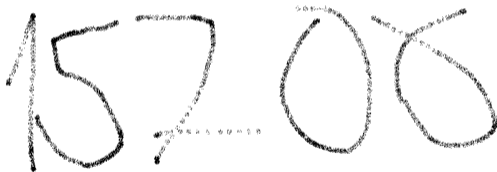
- ▶ An important feature of intelligent systems
 - ▶ make the best possible decision
 - ▶ in uncertain conditions
- ▶ **Example:** Take a tram OR subway from *A* to *B*?
 - ▶ Tram: timetables imply a quicker route, but adherence uncertain.
 - ▶ Subway: longer route, but adherence almost certain.
- ▶ **Example:** where to route a letter with this ZIP?

A handwritten ZIP code '15700' rendered in a noisy, point-based font. The digits are somewhat irregular and noisy, with some points missing or extra, making it difficult to read. The '1' is a simple vertical line, '5' is a loop, '7' is a vertical line with a horizontal top bar, and '00' are two loops.

- ▶ 15700? 15706? 15200? 15206?
- ▶ What is the **optimal decision** ?
- ▶ What is the **cost** of the decision? What is the associated **loss** ?
- ▶ What is the relation between **loss** and **utility** ?

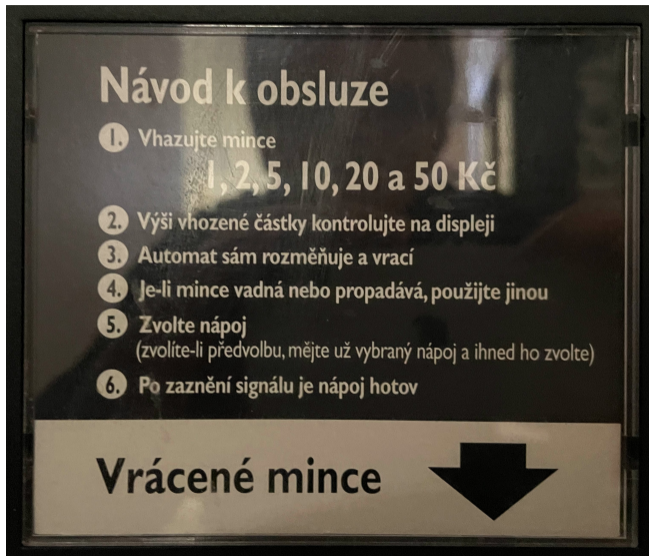
Decision making under uncertainty

- ▶ An important feature of intelligent systems
 - ▶ make the best possible decision
 - ▶ in uncertain conditions
- ▶ **Example:** Take a tram OR subway from *A* to *B*?
 - ▶ Tram: timetables imply a quicker route, but adherence uncertain.
 - ▶ Subway: longer route, but adherence almost certain.
- ▶ **Example:** where to route a letter with this ZIP?

A handwritten ZIP code '15700' rendered in a noisy, point-based font. The digits are somewhat irregular and the overall appearance is that of a scanned or generated noisy image.

- ▶ 15700? 15706? 15200? 15206?
- ▶ What is the **optimal decision** ?
- ▶ What is the **cost** of the decision? What is the associated **loss** ?
- ▶ What is the relation between **loss** and **utility** ?

Introducing decision loss: Coin recognition



Recognizing/classifying coins: components

- ▶ $s \in \{1, 2, 5, 10, 20, 50\}$ – state - the true value
- ▶ $x \in \{0.0, 0.1, \dots, 9.9\}[g]$ – measurement, observation
- ▶ $P(s, x)$ joint probability
- ▶ $d \in \{1, 2, 5, 10, 20, 50\}$ – decision, result of the algorithm

How many strategies?:

- A 100
- B 100^6
- C 600
- D 6^{100}



Loss function $\ell(?)$
is a function of:

A s

B s, d

C s, x, d

D d

Strategy $d = \delta(?)$
is a function of:

A x

B s

C s, x

Recognizing/classifying coins: components

- ▶ $s \in \{1, 2, 5, 10, 20, 50\}$ – state - the true value
- ▶ $x \in \{0.0, 0.1, \dots, 9.9\}[g]$ – measurement, observation
- ▶ $P(s, x)$ joint probability
- ▶ $d \in \{1, 2, 5, 10, 20, 50\}$ – decision, result of the algorithm

How many strategies?:

- A 100
- B 100^6
- C 600
- D 6^{100}



Loss function $\ell(?)$

is a function of:

- A s
- B s, d
- C s, x, d
- D d

Strategy $d = \delta(?)$

is a function of:

- A x
- B s
- C s, x

Recognizing/classifying coins: components

- ▶ $s \in \{1, 2, 5, 10, 20, 50\}$ – state - the true value
- ▶ $x \in \{0.0, 0.1, \dots, 9.9\}[g]$ – measurement, observation
- ▶ $P(s, x)$ joint probability
- ▶ $d \in \{1, 2, 5, 10, 20, 50\}$ – decision, result of the algorithm

How many strategies?:

- A 100
- B 100^6
- C 600
- D 6^{100}



Loss function $\ell(?)$

is a function of:

A s

B s, d

C s, x, d

D d

Strategy $d = \delta(?)$

is a function of:

A x

B s

C s, x

Recognizing/classifying coins: components

- ▶ $s \in \{1, 2, 5, 10, 20, 50\}$ – state - the true value
- ▶ $x \in \{0.0, 0.1, \dots, 9.9\}[g]$ – measurement, observation
- ▶ $P(s, x)$ joint probability
- ▶ $d \in \{1, 2, 5, 10, 20, 50\}$ – decision, result of the algorithm

How many strategies?:

- A 100
- B 100^6
- C 600
- D 6^{100}



What is the best strategy?

Loss function $\ell(?)$

is a function of:

A s

B s, d

C s, x, d

D d

Strategy $d = \delta(?)$

is a function of:

A x

B s

C s, x

Recognizing/classifying coins: components

- ▶ $s \in \{1, 2, 5, 10, 20, 50\}$ – state - the true value
- ▶ $x \in \{0.0, 0.1, \dots, 9.9\}[g]$ – measurement, observation
- ▶ $P(s, x)$ joint probability
- ▶ $d \in \{1, 2, 5, 10, 20, 50\}$ – decision, result of the algorithm

How many strategies?:

- A 100
- B 100^6
- C 600
- D 6^{100}

What is the best strategy?



Loss function $\ell(?)$

is a function of:

A s

B s, d

C s, x, d

D d

Strategy $d = \delta(?)$

is a function of:

A x

B s

C s, x

Introducing decision loss: What to cook for dinner [3]

- ▶ *Wife is coming back from work. Husband: what to cook for dinner?*
- ▶ 3 dishes (decisions) in his repertoire:
 - ▶ *nothing ... don't bother cooking* \Rightarrow no work but makes wife upset
 - ▶ *pizza ... microwave a frozen pizza* \Rightarrow not much work but won't impress
 - ▶ *g.T.c. ... general Tso's chicken* \Rightarrow will make her day, but very laborious
- ▶ "Hassle" incurred by the individual options depends on wife's mood.
- ▶ For each of the 9 possible situations (3 possible decisions \times 3 possible states), the cost is quantified by a loss function $\ell(d, s)$:

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$
$s = \textit{good}$	0	2	4
$s = \textit{average}$	5	3	5
$s = \textit{bad}$	10	9	6

The wife's state of mind is an uncertain state.

Introducing decision loss: What to cook for dinner [3]

- ▶ Wife is coming back from work. Husband: what to cook for dinner?
- ▶ 3 dishes (**decisions**) in his repertoire:
 - ▶ *nothing* ... **don't bother cooking** \Rightarrow no work but makes wife upset
 - ▶ *pizza* ... **microwave a frozen pizza** \Rightarrow not much work but won't impress
 - ▶ *g.T.c.* ... **general Tso's chicken** \Rightarrow will make her day, but very laborious
- ▶ "Hassle" incurred by the individual options depends on wife's mood.
- ▶ For each of the 9 possible situations (3 possible decisions \times 3 possible states), the cost is quantified by a loss function $\ell(d, s)$:

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$
$s = \textit{good}$	0	2	4
$s = \textit{average}$	5	3	5
$s = \textit{bad}$	10	9	6

The wife's state of mind is an uncertain state.

Introducing decision loss: What to cook for dinner [3]

- ▶ *Wife is coming back from work. Husband: what to cook for dinner?*
- ▶ 3 dishes (**decisions**) in his repertoire:
 - ▶ *nothing* ... **don't bother cooking** \Rightarrow no work but makes wife upset
 - ▶ *pizza* ... **microwave a frozen pizza** \Rightarrow not much work but won't impress
 - ▶ *g.T.c.* ... **general Tso's chicken** \Rightarrow will make her day, but very laborious
- ▶ "Hassle" incurred by the individual options depends on wife's mood.
- ▶ For each of the 9 possible situations (3 possible decisions \times 3 possible states), the cost is quantified by a **loss function** $\ell(d, s)$:

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$
$s = \textit{good}$	0	2	4
$s = \textit{average}$	5	3	5
$s = \textit{bad}$	10	9	6

The wife's state of mind is an uncertain state.

Introducing decision loss: What to cook for dinner [3]

- ▶ Wife is coming back from work. Husband: what to cook for dinner?
- ▶ 3 dishes (**decisions**) in his repertoire:
 - ▶ *nothing* ... **don't bother cooking** \Rightarrow no work but makes wife upset
 - ▶ *pizza* ... **microwave a frozen pizza** \Rightarrow not much work but won't impress
 - ▶ *g.T.c.* ... **general Tso's chicken** \Rightarrow will make her day, but very laborious
- ▶ "Hassle" incurred by the individual options depends on wife's mood.
- ▶ For each of the 9 possible situations (3 possible decisions \times 3 possible states), the cost is quantified by a **loss function** $\ell(d, s)$:

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$
$s = \textit{good}$	0	2	4
$s = \textit{average}$	5	3	5
$s = \textit{bad}$	10	9	6

The wife's state of mind is an **uncertain state**.

Example (cont'd), State uncertain, symptoms, ...

- ▶ Husband's experiment. He tells her he accidentally overtaped their wedding video and observes her reaction.
- ▶ Anticipates 4 possible reactions:
 - ▶ *mild* ... all right, we keep our memories.
 - ▶ *irritated* ... how many times do I have to tell you...
 - ▶ *upset* ... Why did I marry this guy?
 - ▶ *alarming* ... silence
- ▶ The reaction is a measurable attribute/symptom ("feature") of the mind state.
- ▶ From experience, the husband knows how probable individual reactions are in each state of mind; this is captured by the joint distribution $P(x, s)$.

$P(x, s)$	$x = mild$	$x = irritated$	$x = upset$	$x = alarming$
$s = good$	0.35	0.28	0.07	0.00
$s = average$	0.04	0.10	0.04	0.02
$s = bad$	0.00	0.02	0.05	0.03

Example (cont'd), State uncertain, symptoms, ...

- ▶ Husband's experiment. He tells her he accidentally overtaped their wedding video and observes her reaction.
- ▶ Anticipates 4 possible reactions:
 - ▶ *mild* ... all right, we keep our memories.
 - ▶ *irritated* ... how many times do I have to tell you...
 - ▶ *upset* ... Why did I marry this guy?
 - ▶ *alarming* ... silence
- ▶ The reaction is a measurable attribute/symptom ("feature") of the mind state.
- ▶ From experience, the husband knows how probable individual reactions are in each state of mind; this is captured by the joint distribution $P(x, s)$.

$P(x, s)$	$x = mild$	$x = irritated$	$x = upset$	$x = alarming$
$s = good$	0.35	0.28	0.07	0.00
$s = average$	0.04	0.10	0.04	0.02
$s = bad$	0.00	0.02	0.05	0.03

Example (cont'd), State uncertain, symptoms, ...

- ▶ Husband's experiment. He tells her he accidentally overtaped their wedding video and observes her reaction.
- ▶ Anticipates 4 possible reactions:
 - ▶ *mild* ... all right, we keep our memories.
 - ▶ *irritated* ... how many times do I have to tell you....
 - ▶ *upset* ... Why did I marry this guy?
 - ▶ *alarming* ... silence
- ▶ The reaction is a measurable **attribute/symptom** (**"feature"**) of the mind state.
 - ▶ From experience, the husband knows how probable individual reactions are in each state of mind; this is captured by the joint distribution $P(x, s)$.

$P(x, s)$	$x = mild$	$x = irritated$	$x = upset$	$x = alarming$
$s = good$	0.35	0.28	0.07	0.00
$s = average$	0.04	0.10	0.04	0.02
$s = bad$	0.00	0.02	0.05	0.03

Example (cont'd), State uncertain, symptoms, ...

- ▶ Husband's experiment. He tells her he accidentally overtaped their wedding video and observes her reaction.
- ▶ Anticipates 4 possible reactions:
 - ▶ *mild* ... all right, we keep our memories.
 - ▶ *irritated* ... how many times do I have to tell you....
 - ▶ *upset* ... Why did I marry this guy?
 - ▶ *alarming* ... silence
- ▶ The reaction is a measurable **attribute/symptom** (**"feature"**) of the mind state.
- ▶ From experience, the husband knows how probable individual reactions are in each state of mind; this is captured by the **joint distribution $P(x, s)$** .

$P(x, s)$	$x = mild$	$x = irritated$	$x = upset$	$x = alarming$
$s = good$	0.35	0.28	0.07	0.00
$s = average$	0.04	0.10	0.04	0.02
$s = bad$	0.00	0.02	0.05	0.03

Decision strategy

- ▶ **Decision strategy** : a rule selecting a decision for *any given value* of the measured attribute(s).
- ▶ i.e. function $d = \delta(x)$.
- ▶ Example of husband's possible strategies:

$\delta(x)$	$x = \text{mild}$	$x = \text{irritated}$	$x = \text{upset}$	$x = \text{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_4(x) =$	<i>nothing</i>	<i>nothing</i>	<i>nothing</i>	<i>nothing</i>

- ▶ How many strategies?
- ▶ How to define which strategy is the best? How to sort them by quality?
- ▶ Define the *risk* of a strategy as a mean (expected) loss value .

$$r(\delta) = \sum_x \sum_s \ell(s, \delta(x)) P(x, s)$$

Decision strategy

- ▶ **Decision strategy** : a rule selecting a decision for *any given value* of the measured attribute(s).
- ▶ i.e. function $d = \delta(x)$.
- ▶ Example of husband's possible strategies:

$\delta(x)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_4(x) =$	<i>nothing</i>	<i>nothing</i>	<i>nothing</i>	<i>nothing</i>

- ▶ How many strategies?
- ▶ How to define which strategy is the best? How to sort them by quality?
- ▶ Define the *risk* of a strategy as a mean (expected) loss value .

$$r(\delta) = \sum_x \sum_s \ell(s, \delta(x)) P(x, s)$$

Decision strategy

- ▶ **Decision strategy** : a rule selecting a decision for *any given value* of the measured attribute(s).
- ▶ i.e. function $d = \delta(x)$.
- ▶ Example of husband's possible strategies:

$\delta(x)$	$x = \text{mild}$	$x = \text{irritated}$	$x = \text{upset}$	$x = \text{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_4(x) =$	<i>nothing</i>	<i>nothing</i>	<i>nothing</i>	<i>nothing</i>

- ▶ How many strategies?
- ▶ How to define which strategy is the best? How to sort them by quality?
- ▶ Define the **risk of a strategy** as a **mean (expected) loss value** .

$$r(\delta) = \sum_x \sum_s \ell(s, \delta(x)) P(x, s)$$

Calculating $r(\delta) = \sum_x \sum_s \ell(s, \delta(x))P(x, s)$

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$	
$s = \textit{good}$	0	2	4	
$s = \textit{average}$	5	3	5	
$s = \textit{bad}$	10	9	6	

$P(x, s)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$s = \textit{good}$	0.35	0.28	0.07	0.00
$s = \textit{average}$	0.04	0.10	0.04	0.02
$s = \textit{bad}$	0.00	0.02	0.05	0.03

$\delta(x)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
\vdots	\vdots	\vdots	\vdots	\vdots

Do we need to evaluate all possible strategies? $P(x, s) = P(s|x)P(x)$

Calculating $r(\delta) = \sum_x \sum_s \ell(s, \delta(x))P(x, s)$

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$	
$s = \textit{good}$	0	2	4	
$s = \textit{average}$	5	3	5	
$s = \textit{bad}$	10	9	6	

$P(x, s)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$s = \textit{good}$	0.35	0.28	0.07	0.00
$s = \textit{average}$	0.04	0.10	0.04	0.02
$s = \textit{bad}$	0.00	0.02	0.05	0.03

$\delta(x)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
\vdots	\vdots	\vdots	\vdots	\vdots

Do we need to evaluate all possible strategies? $P(x, s) = P(s|x)P(x)$

Calculating $r(\delta) = \sum_x \sum_s \ell(s, \delta(x))P(x, s)$

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$	
$s = \textit{good}$	0	2	4	
$s = \textit{average}$	5	3	5	
$s = \textit{bad}$	10	9	6	

$P(x, s)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$s = \textit{good}$	0.35	0.28	0.07	0.00
$s = \textit{average}$	0.04	0.10	0.04	0.02
$s = \textit{bad}$	0.00	0.02	0.05	0.03

$\delta(x)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
\vdots	\vdots	\vdots	\vdots	\vdots

Do we need to evaluate all possible strategies? $P(x, s) = P(s|x)P(x)$

Calculating $r(\delta) = \sum_x \sum_s \ell(s, \delta(x))P(x, s)$

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$	
$s = \textit{good}$	0	2	4	
$s = \textit{average}$	5	3	5	
$s = \textit{bad}$	10	9	6	

$P(x, s)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$s = \textit{good}$	0.35	0.28	0.07	0.00
$s = \textit{average}$	0.04	0.10	0.04	0.02
$s = \textit{bad}$	0.00	0.02	0.05	0.03

$\delta(x)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
\vdots	\vdots	\vdots	\vdots	\vdots

Do we need to evaluate all possible strategies?

$$P(x, s) = P(s|x)P(x)$$

Calculating $r(\delta) = \sum_x \sum_s \ell(s, \delta(x))P(x, s)$

$\ell(s, d)$	$d = \textit{nothing}$	$d = \textit{pizza}$	$d = \textit{g.T.c.}$	
$s = \textit{good}$	0	2	4	
$s = \textit{average}$	5	3	5	
$s = \textit{bad}$	10	9	6	

$P(x, s)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$s = \textit{good}$	0.35	0.28	0.07	0.00
$s = \textit{average}$	0.04	0.10	0.04	0.02
$s = \textit{bad}$	0.00	0.02	0.05	0.03

$\delta(x)$	$x = \textit{mild}$	$x = \textit{irritated}$	$x = \textit{upset}$	$x = \textit{alarming}$
$\delta_1(x) =$	<i>nothing</i>	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>
$\delta_2(x) =$	<i>nothing</i>	<i>pizza</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
$\delta_3(x) =$	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>	<i>g.T.c.</i>
\vdots	\vdots	\vdots	\vdots	\vdots

Do we need to evaluate all possible strategies? $P(x, s) = P(s|x)P(x)$

Bayes optimal strategy

- ▶ The **Bayes optimal strategy** : one minimizing mean risk.

$$\delta^* = \arg \min_{\delta} r(\delta)$$

- ▶ From $P(x, s) = P(s|x)P(x)$ (Bayes rule), we have

$$\begin{aligned} r(\delta) &= \sum_x \sum_s \ell(s, \delta(x)) P(x, s) = \sum_s \sum_x \ell(s, \delta(x)) P(s|x) P(x) \\ &= \sum_x P(x) \underbrace{\sum_s \ell(s, \delta(x)) P(s|x)}_{\text{Conditional risk}} \end{aligned}$$

- ▶ The optimal strategy is obtained by minimizing the conditional risk *separately* for each x :

$$\delta^*(x) = \arg \min_d \sum_s \ell(s, d) P(s|x)$$

Optimal strategy: $\delta^*(x) = \arg \min_d \sum_s \ell(s, d)P(s|x)$

$\ell(s, d)$	$d = \text{nothing}$	$d = \text{pizza}$	$d = \text{g.T.c.}$
$s = \text{good}$	0	2	4
$s = \text{average}$	5	3	5
$s = \text{bad}$	10	9	6

$P(x, s)$	$x = \text{mild}$	$x = \text{irritated}$	$x = \text{upset}$	$x = \text{alarming}$
$s = \text{good}$	0.35	0.28	0.07	0.00
$s = \text{average}$	0.04	0.10	0.04	0.02
$s = \text{bad}$	0.00	0.02	0.05	0.03

$\delta(x)$	$x = \text{mild}$	$x = \text{irritated}$	$x = \text{upset}$	$x = \text{alarming}$
$\delta^*(x) =$??	??	??	??

Statistical decision making: wrapping up

▶ Given:

- ▶ A set of possible **states** : \mathcal{S}
- ▶ A set of possible **decisions** : \mathcal{D}
- ▶ A **loss function** $\ell : \mathcal{D} \times \mathcal{S} \rightarrow \mathfrak{R}$
- ▶ The range \mathcal{X} of the **attribute**
- ▶ Distribution $P(x, s)$, $x \in \mathcal{X}, s \in \mathcal{S}$.

▶ Define:

- ▶ **Strategy** : function $\delta : \mathcal{X} \rightarrow \mathcal{D}$
- ▶ **Risk of strategy** $\delta : r(\delta) = \sum_x \sum_s \ell(s, \delta(x))P(x, s)$

▶ Bayes problem:

- ▶ Goal: find the optimal strategy $\delta^* = \arg \min_{\delta} r(\delta)$
- ▶ Solution: $\delta^*(x) = \arg \min_d \sum_s \ell(s, d)P(s|x)$ (for each x)

A special case - Bayesian *classification*

- ▶ Bayesian classification is a special case of statistical decision theory:
 - ▶ Attribute vector $\vec{x} = (x_1, x_2, \dots)$: pixels 1, 2, ...
 - ▶ **State set $\mathcal{S} =$ decision set $\mathcal{D} = \{0, 1, \dots, 9\}$.**
 - ▶ State = actual class, Decision = recognized class
 - ▶ Loss function:

$$\ell(s, d) = \begin{cases} 0, & d = s \\ 1, & d \neq s \end{cases}$$

$$\delta^*(\vec{x}) = \arg \min_d \sum_s \underbrace{\ell(s, d)}_{0 \text{ if } d=s} P(s|\vec{x}) = \arg \min_d \sum_{s \neq d} P(s|\vec{x})$$

Obviously $\sum_s P(s|\vec{x}) = 1$, then:

$$P(d|\vec{x}) + \sum_{s \neq d} P(s|\vec{x}) = 1$$

Inserting into above:

$$\delta^*(\vec{x}) = \arg \min_d [1 - P(d|\vec{x})] = \arg \max_d P(d|\vec{x})$$

A special case - Bayesian *classification*

- ▶ Bayesian classification is a special case of statistical decision theory:
 - ▶ Attribute vector $\vec{x} = (x_1, x_2, \dots)$: pixels 1, 2, ...
 - ▶ **State set $\mathcal{S} =$ decision set $\mathcal{D} = \{0, 1, \dots, 9\}$.**
 - ▶ **State = actual class, Decision = recognized class**
 - ▶ Loss function:

$$l(s, d) = \begin{cases} 0, & d = s \\ 1, & d \neq s \end{cases}$$

$$\delta^*(\vec{x}) = \arg \min_d \sum_s \underbrace{l(s, d)}_{0 \text{ if } d=s} P(s|\vec{x}) = \arg \min_d \sum_{s \neq d} P(s|\vec{x})$$

Obviously $\sum_s P(s|\vec{x}) = 1$, then:

$$P(d|\vec{x}) + \sum_{s \neq d} P(s|\vec{x}) = 1$$

Inserting into above:

$$\delta^*(\vec{x}) = \arg \min_d [1 - P(d|\vec{x})] = \arg \max_d P(d|\vec{x})$$

A special case - Bayesian *classification*

- ▶ Bayesian classification is a special case of statistical decision theory:
 - ▶ Attribute vector $\vec{x} = (x_1, x_2, \dots)$: pixels 1, 2, ...
 - ▶ **State set $\mathcal{S} =$ decision set $\mathcal{D} = \{0, 1, \dots, 9\}$.**
 - ▶ State = actual class, Decision = recognized class
 - ▶ Loss function:

$$\ell(s, d) = \begin{cases} 0, & d = s \\ 1, & d \neq s \end{cases}$$

$$\delta^*(\vec{x}) = \arg \min_d \sum_s \underbrace{\ell(s, d)}_{0 \text{ if } d=s} P(s|\vec{x}) = \arg \min_d \sum_{s \neq d} P(s|\vec{x})$$

Obviously $\sum_s P(s|\vec{x}) = 1$, then:

$$P(d|\vec{x}) + \sum_{s \neq d} P(s|\vec{x}) = 1$$

Inserting into above:

$$\delta^*(\vec{x}) = \arg \min_d [1 - P(d|\vec{x})] = \arg \max_d P(d|\vec{x})$$

A special case - Bayesian *classification*

- ▶ Bayesian classification is a special case of statistical decision theory:
 - ▶ Attribute vector $\vec{x} = (x_1, x_2, \dots)$: pixels 1, 2, ...
 - ▶ **State set $\mathcal{S} =$ decision set $\mathcal{D} = \{0, 1, \dots, 9\}$.**
 - ▶ State = actual class, Decision = recognized class
 - ▶ Loss function:

$$\ell(s, d) = \begin{cases} 0, & d = s \\ 1, & d \neq s \end{cases}$$

$$\delta^*(\vec{x}) = \arg \min_d \sum_s \underbrace{\ell(s, d)}_{0 \text{ if } d=s} P(s|\vec{x}) = \arg \min_d \sum_{s \neq d} P(s|\vec{x})$$

Obviously $\sum_s P(s|\vec{x}) = 1$, then:

$$P(d|\vec{x}) + \sum_{s \neq d} P(s|\vec{x}) = 1$$

Inserting into above:

$$\delta^*(\vec{x}) = \arg \min_d [1 - P(d|\vec{x})] = \arg \max_d P(d|\vec{x})$$

A special case - Bayesian *classification*

- ▶ Bayesian classification is a special case of statistical decision theory:
 - ▶ Attribute vector $\vec{x} = (x_1, x_2, \dots)$: pixels 1, 2, ...
 - ▶ **State set $\mathcal{S} =$ decision set $\mathcal{D} = \{0, 1, \dots, 9\}$.**
 - ▶ **State = actual class, Decision = recognized class**
 - ▶ Loss function:

$$\ell(s, d) = \begin{cases} 0, & d = s \\ 1, & d \neq s \end{cases}$$

$$\delta^*(\vec{x}) = \arg \min_d \sum_s \underbrace{\ell(s, d)}_{0 \text{ if } d=s} P(s|\vec{x}) = \arg \min_d \sum_{s \neq d} P(s|\vec{x})$$

Obviously $\sum_s P(s|\vec{x}) = 1$, then:

$$P(d|\vec{x}) + \sum_{s \neq d} P(s|\vec{x}) = 1$$

Inserting into above:

$$\delta^*(\vec{x}) = \arg \min_d [1 - P(d|\vec{x})] = \arg \max_d P(d|\vec{x})$$

References I

Further reading: Chapter 13 and 14 of [6] (Chapters 12 and 13 in [7]). Books [1] (for this lecture, read Chapter 1) and [2] are classical textbooks in the field of pattern recognition and machine learning. Interesting insights into how people think and interact with probabilities are presented in [4] (in Czech as [5]).

[1] Christopher M. Bishop.

Pattern Recognition and Machine Learning.

Springer Science+Business Media, New York, NY, 2006.

<https://www.microsoft.com/en-us/research/uploads/prod/2006/01/Bishop-Pattern-Recognition-and-Machine-Learning-2006.pdf>.

[2] Richard O. Duda, Peter E. Hart, and David G. Stork.

Pattern Classification.

John Wiley & Sons, 2nd edition, 2001.

References II

- [3] Zdeněk Kotek, Petr Vysoký, and Zdeněk Zdráhal.
Kybernetika.
SNTL, 1990.
- [4] Leonard Mlodinow.
The Drunkard's Walk. How Randomness Rules Our Lives.
Vintage Books, 2008.
- [5] Leonard Mlodinow.
Život je jen náhoda. Jak náhoda ovlivňuje naše životy.
Slovart, 2009.
- [6] Stuart Russell and Peter Norvig.
Artificial Intelligence: A Modern Approach.
Prentice Hall, 3rd edition, 2010.
<http://aima.cs.berkeley.edu/>.

References III

- [7] Stuart Russell and Peter Norvig.
Artificial Intelligence: A Modern Approach.
Prentice Hall, 4th edition, 2021.

Additional material for thinking

Decision: guilty or not? (people of CA vs Collins, 1968) [4]

- ▶ Robbery, LA 1964, fuzzy evidence of the offenders:
 - ▶ female, around 65 kg
 - ▶ wearing something dark
 - ▶ hair of light color, between light and dark blond, in a ponytail
- ▶ At the same time, additional evidence close to the crime scene:
 - ▶ loud scream, yelling, looking at the this direction
 - ...
 - ▶ a woman sitting into a yellow car
 - ▶ car starts immediately and passes close to the additional witness
 - ▶ a black man with beard and moustache was driving
- ▶ No more evidence
- ▶ Testimony of both the victim and the witness not unambiguous (didn't recognize suspects)
- ▶ Still, the suspects were sentenced to jail.

Decision: guilty or not? (people of CA vs Collins, 1968) [4]

$$P(\text{yellow car}) = 1/10$$

$$P(\text{man with moustache}) = 1/4$$

$$P(\text{black man with beard}) = 1/10$$

$$P(\text{woman with pony tail}) = 1/10$$

$$P(\text{woman blond hair}) = 1/3$$

$$P(\text{mix race pair in a car}) = 1/1000$$

Assume (wrong!) mutual independence:

$$P(?) = \frac{1}{12,000,000}$$

What probability?

- A Convicted pair not guilty.
- B A randomly selected pair matches characteristics.
- C Some other.

Decision: guilty or not? (people of CA vs Collins, 1968) [4]

$$P(\text{yellow car}) = 1/10$$

$$P(\text{man with moustache}) = 1/4$$

$$P(\text{black man with beard}) = 1/10$$

$$P(\text{woman with pony tail}) = 1/10$$

$$P(\text{woman blond hair}) = 1/3$$

$$P(\text{mix race pair in a car}) = 1/1000$$

Assume (wrong!) mutual independence:

$$P(?) = \frac{1}{12,000,000}$$

What probability?

A Convicted pair not guilty.

B A randomly selected pair matches characteristics.

C Some other.

Decision: guilty or not? (people of CA vs Collins, 1968) [4]

$$P(\text{yellow car}) = 1/10$$

$$P(\text{man with moustache}) = 1/4$$

$$P(\text{black man with beard}) = 1/10$$

$$P(\text{woman with pony tail}) = 1/10$$

$$P(\text{woman blond hair}) = 1/3$$

$$P(\text{mix race pair in a car}) = 1/1000$$

Assume (wrong!) mutual independence:

$$P(?) = \frac{1}{12,000,000}$$

What probability?

- A Convicted pair not guilty.
- B A randomly selected pair matches characteristics.
- C Some other.

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

people of CA vs Collins, 1968, [?]

Computed (wrongly):

$$P_r = P(\text{randomly selected pair matches discussed characteristics}) = \frac{1}{12,000,000}$$

Judge needs:

$$P(\text{a pair matching characteristics is guilty}) = ?$$

$$P(\text{randomly selected pair does not match}) = 1 - P_r$$

possible/existing pairs in California ... N

$$P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N$$

$$P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N$$

$$P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1}$$

$$P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO)$$

$$P(MTO|ALO) = \frac{P(MTO, ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)}$$

$$P(MTO|ALO) = \frac{1 - (1 - P_r)^N - NP_r(1 - P_r)^{N-1}}{1 - (1 - P_r)^N}$$

$P(MTO|ALO) = f(N)$; people of CA vs Collins, 1968

$P(MTO|ALO)$; Probability of more matching pairs if one exists

